

Venue: Bijiashan Park, Shenzhen, China

深圳市筆架山公園

Date: 9th & 11th March 2010

# 3rd China Lawn Bowls Open Championship

#### **Tournament Rules**

- 1. The Chinese Multi Bowls Association will organize the 3<sup>rd</sup> China Lawn Bowls Open Championship in Shenzhen, China from 8<sup>th</sup> to 11<sup>th</sup> March 2010. This tournament is approved by World Bowls Limited.
- 2. The Chinese Multi-Balls Bowls Association, the 'Controlling Body', has appointed a 'Panel of Umpires' and all decisions by this panel on the tournament and actual match play shall be final.
- 3. The Controlling Body shall have the power to alter or amend the programme of the event as it shall consider necessary or desirable, in view of unfavourable weather of other adverse conditions, may suspend play temporarily in any game or abandon any game. Any decision to curtail the number of ends to be played shall be made before the commencement of any game, and such decision shall only be due to or on the grounds of shortage of time to complete a programme. In the event of a power failure causing a blackout, the Controlling Body shall determine what course of action is to be taken.
- 4. Long, cream or white trousers (no shorts) shall be worn. White or brown shoes shall be worn. Matching team uniform of colour other than white is allowed.
- 5. Cash prizes will be awarded to the finalists.

#### **Condition of Play**

- 1. The tournament shall be conducted in accordance with the 'Laws of the Sport of Bowls' of World Bowls.
- 2. The Qualifying rounds will be in a format of sectional round-robin. The Quarter-finals, Semi-finals and Final will be in knock-out format.
- 3. All round-robin games shall consist of 12 ends. Winner shall be awarded two points for a win and one point for a tie. The top 2 teams from each group will qualify for the knock-out stage.
- 4. Ranking of Sectional Play will be decided as follows.
  - a) Higher game points scored,
  - b) Higher 'Shots Difference' ('Shots for' minus 'Shots against'),
  - c) In the event of equality, Winner of the game played between the two teams,
  - d) If equality still exists, Higher 'Total Shots For' scored,
  - e) Most ends won, and
  - f) The toss of a coin
- 5. After all round-robin games are completed, the top 2 teams of each group will enter the single knock-out stage. The knock-out stage includes the Quarter-finals, Semi-finals and Final.
- 6. For the knock-out stage games, Winner is determined by total shot aggregates or an extra end in case of tie shot aggregates.

#### **Rules of Play**

- 1. All matches are 12 ends per game.
- 2. There will be NO trial end before start of play of each match.
- 3. Only the skips can visit the head.
- 4. The jack will be Re-spotted in case the jack is dead. No replay is required.
- 5. Any team arrives with less than 4 players at the scheduled time shall forfeit the game and the opponent shall be awarded maximum points and 5 shots, the defaulting team shall be awarded zero (0) points and -5 shots.
- 6. Both teams shall complete the score cards. After the game, the score cards shall be checked and signed by both skips and immediately returned to the Umpire at the completion of each game.
- 7. Transfer of player to other team is not allowed.
- 8. In case of insufficient players, the Controlling Body may fill a substitute player for the team.

## **Event Schedule**

Day 1 (Monday 8 <sup>th</sup> March 2010) – Team arrival and practice				
Day 2 (Tuesday 9 <sup>th</sup> March 2010) – Qualifying rounds				
8:30 - 10:10	Round 1			
10:15 – 12:00	Round 2			
12:30 – 13:30	Lunch			
14:00 – 15:00	Opening Ceremony			
15:00 – 16:40	Round 3			
Day 3 (Wednesday 10 <sup>th</sup> March 2010) - Qualifying rounds				
8:30 – 10:10	Round 4			
10:15 – 12:00	Round 5			
12:30 – 13:30	Lunch			
13:45 – 15:25	Round 6			
15:30 – 17:10	Round 7			
Day 4 (Thursday 11 <sup>th</sup> March 2010) – Qualifying and knock-out rounds				
8:30 - 10:10	Round 8			
10:15 – 12:00	Quarter-Finals			
12:30 – 13:30	Lunch			
13:45 – 15:25	Semi-Finals			
15:30 – 17:10	Final			

## **Team Grouping**

#### **Qualifying Stage**

Group A	Group B	Group C	Group D
SINGAPORE	ENGLAND	GUANGZHOU	CENTRAL
AUSTRALIA-A	FIJI	AUSTRALIA-C	ISRAEL
PATTAYA	PHILIPPINES	WANCHAI	S AFRICA-B
HONGKONG	CHINA-B	CANADA-B	AUS DALES-B
CANADA-A	HAPPY VALLEY	MALAYSIA-B	THAILAND
WALES	MALAYSIA-A	MACAU	JAPAN
CAUSEWAY BAY	USA	NETHERLAND	DUBAI
CHINA-A	S AFRICA-A	SPAIN	JERSEY

#### **Event Fixture**

# **Qualifying rounds** (9<sup>th</sup> - 11<sup>th</sup> March 2010)

	Green A						
	Rink 1	Rink 2	Rink 3	Rink 4	Rink 5	Rink 6	Rink 7
Round 1	A1 vs A2	A3 vs A4	A5 vs A6	A7 vs A8	B1 vs B2	B3 vs B4	B5 vs B6
Round 2	B8 vs B3	B7 vs B2	B5 vs B1	C6 vs C4	C8 vs C3	C7 vs C2	C5 vs C1
Round 3	D6 vs D4	D8 vs D3	D7 vs D2	D5 vs D1	A8 vs A1	A2 vs A5	A4 vs A7
Round 4	A4 vs A5	A8 vs A2	A1 vs A3	B6 vs B7	B4 vs B5	B8 vs B2	B1 vs B3
Round 5	C8 vs C2	C6 vs C7	C4 vs C5	C1 vs C3	D1 vs D3	D4 vs D5	D6 vs D7
Round 6	D3 vs D5	D2 vs D4	D6 vs D8	A3 vs A2	A5 vs A7	A4 vs A8	A1 vs A6
Round 7	B5 vs B7	B1 vs B6	B3 vs B2	B4 vs B8	C5 vs C7	C4 vs C8	C3 vs C2
Round 8	C7 vs C3	C4 vs C1	C2 vs C6	C5 vs C8	D2 vs D6	D7 vs D3	D5 vs D8

	Green B						
	Rink 8	Rink 9	Rink 10	Rink 11	Rink 12	Rink 13	Rink 14
Round 1	B7 vs B8	C1 vs C2	C3 vs C4	C5 vs C6	C7 vs C8	D1 vs D2	D3 vs D4
Round 2	D5 vs D6	D7 vs D8	A6 vs A4	A8 vs A3	A7 vs A2	A5 vs A1	B6 vs B4
Round 3	A6 vs A3	B2 vs B5	B4 vs B7	B8 vs B1	B6 vs B3	C8 vs C1	C2 vs C5
Round 4	C4 vs C7	C6 vs C3	D8 vs D1	D2 vs D5	D4 vs D7	D6 vs D3	A6 vs A7
Round 5	D8 vs D2	A7 vs A1	A3 vs A5	A2 vs A4	A6 vs A8	B7 vs B1	B3 vs B5
Round 6	B2 vs B4	B6 vs B8	C7 vs C1	C2 vs C4	C3 vs C5	C6 vs C8	D7 vs D1
Round 7	C1 vs C6	D3 vs D2	D5 vs D7	D4 vs D8	D1 vs D6	A2 vs A6	A5 vs A8
Round 8	D4 vs D1	B7 vs B3	B5 vs B8	B2 vs B6	B4 vs B1	A7 vs A3	A4 vs A1

## Knock-out Stage (Thursday 11<sup>th</sup> March 2010)

Quarter-Finals, Semi-Finals and Finals

Ref	Match		
QF1	Group A 1 <sup>st</sup> vs Group C 2 <sup>nd</sup>		
QF2	Group A 2 <sup>nd</sup> vs Group C 1 <sup>st</sup>		
QF3	Group B 1 <sup>st</sup> vs Group D 2 <sup>nd</sup>		
QF4	Group B 2 <sup>nd</sup> vs Group D 1 <sup>st</sup>		
SF1	Winner QF1 vs Winner QF3		
SF2	Winner QF2 vs Winner QF4		
F	Winner SF1 vs Winner SF2		